

Applied Compositional Thinking for Engineers



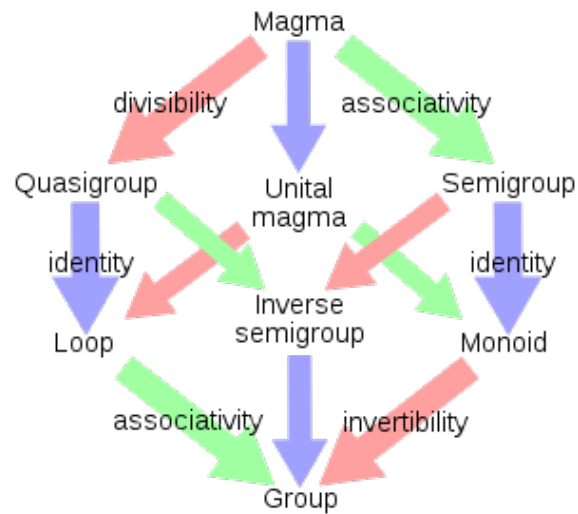
Spring 2021

Semigroups, Categories

Building in layers

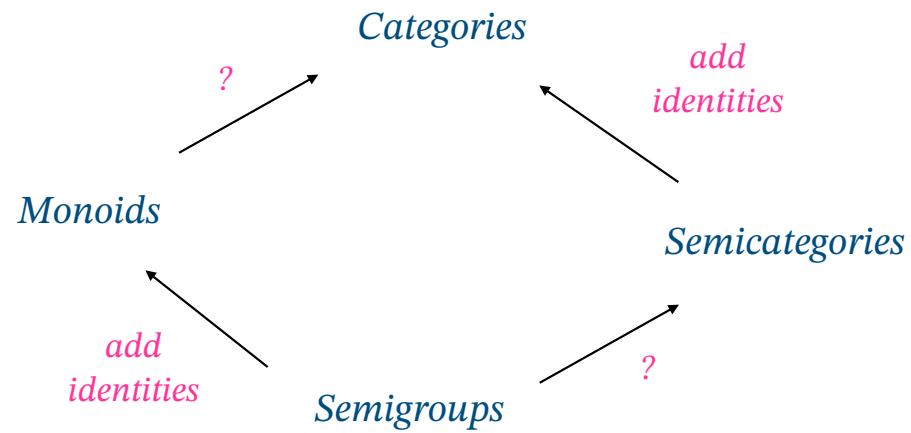
► Last week:

- A **magma** is a set with a **binary operation** of *composition*.
- A **semigroup** is a magma whose composition is **associative**.
- A **monoid** is a semigroup **with a neutral element**.
- A **group** has is a monoid with an “**inverse**” operation.



Building in layers

- Today: we will *generalize*, rather than *refine*.



	Abfahrt Départ Partenza			Zürich HB
IC 8	11.07	Romanshorn	34	
S8	11.07	Pfäffikon SZ	32	
S9	11.07	Schaffhausen	41/42	
IR 37	11.08	Basel SBB	13	
EC	11.09	Como S. Giovanni	9	
IR 37	11.09	St. Gallen	11	
S5	11.09	Zug	41/42	
IR 36	11.10	Basel SBB	31	
S15	11.10	Rapperswil	43/44	
S19	11.11	Dietikon	32	+1'

Semicategories



Semigroups

Definition (Semigroup). A *semigroup* \mathbf{S} is a set \mathbf{S} , together with a binary operation

$$\circ: \mathbf{S} \times \mathbf{S} \rightarrow \mathbf{S},$$

called *composition*, which satisfies the *associative* law:

$$(x \circ y) \circ z = x \circ (y \circ z)$$

for all $x, y, z \in \mathbf{S}$.

► Examples:

$$\langle \mathbb{R}, \cdot \rangle$$

$$\langle \mathbb{R}, + \rangle$$

$$\langle \mathbb{N}, \min \rangle$$

$$\langle \mathbb{N}, \max \rangle$$

$$\langle \mathbb{R}, \max \rangle$$



Semigroups

Example: states of development of a plant

$$X = \{\text{sprout}, \text{young}, \text{mature}, \text{old}, \text{dead}\}$$

$$T : X \rightarrow X$$

$$T(\text{sprout}) = \text{young}$$

$$T(\text{young}) = \text{mature}$$

$$T(\text{mature}) = \text{old}$$

$$T(\text{old}) = \text{dead}$$

$$T(\text{dead}) = \text{dead}$$

$$\mathbf{S} = \{T^n \mid n \in \mathbb{N}\}$$

$$T; T = T^2, \quad T^2; T = T^3, \quad \dots$$

$$T^n = T^4 \quad \forall n \geq 4$$

$$\mathbf{S} = \{T, T^2, T^3, T^4\}$$



Semigroups

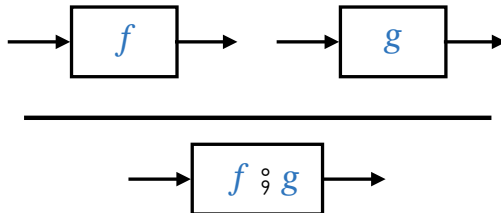
Example: discrete time linear time-invariant systems of the form:

$$x_{k+1} = \mathbf{A}x_k + \mathbf{B}u_k$$

$$y_k = \mathbf{C}x_k$$

with the constraint that input and output have the same dimension.

- The composition is the series composition.
- The composition of linear system is linear
→ we have a semigroup.

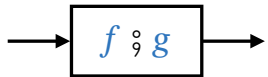


Semigroups

Example: discrete time linear time-invariant systems of the form:

$$x_{k+1} = \mathbf{A}x_k + \mathbf{B}u_k$$

$$y_k = \mathbf{C}x_k$$



Semcategories

Definition 11.6 (Semcategory). A *semcategory* \mathbf{C} is:

Constituents

1. Objects: a collection[‡] $\mathbf{Ob}_{\mathbf{C}}$, whose elements are called *objects*.
2. Morphisms: for every pair of objects $X, Y \in \mathbf{Ob}_{\mathbf{C}}$, there is a set $\mathbf{Hom}_{\mathbf{C}}(X; Y)$, elements of which are called *morphisms* from X to Y . The set is called the “hom-set from X to Y ”.
3. Composition operations: given any morphism $f \in \mathbf{Hom}_{\mathbf{C}}(X; Y)$ and any morphism $g \in \mathbf{Hom}_{\mathbf{C}}(Y; Z)$, there exists a morphism $f \circ g \in \mathbf{Hom}_{\mathbf{C}}(X; Z)$ which is the *composition of f and g* .

Conditions

1. Associativity: for any morphisms $f \in \mathbf{Hom}_{\mathbf{C}}(X; Y)$, $g \in \mathbf{Hom}_{\mathbf{C}}(Y; Z)$, and $h \in \mathbf{Hom}_{\mathbf{C}}(Z; W)$,

$$(f \circ g) \circ h = f \circ (g \circ h). \quad (11.1)$$



Semicategories

Example: discrete time linear time-invariant systems of the form:

$$x_{k+1} = \mathbf{A}x_k + \mathbf{B}u_k$$

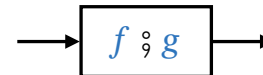
$$y_k = \mathbf{C}x_k$$

► Objects:

► Morphisms:



► Composition:



► Associativity:



Semicategories

Example: states of a plant

$$X = \{\text{sprout, young, mature, old, dead}\}$$

$$Y = \{\text{alive, dead}\}$$

$$T : X \rightarrow X$$

$$T' : Y \rightarrow Y$$

$$T(\text{sprout}) = \text{young}$$

$$T(\text{young}) = \text{mature}$$

$$T(\text{mature}) = \text{old}$$

$$T(\text{old}) = \text{dead}$$

$$T(\text{dead}) = \text{dead}$$

$$T'(\text{alive}) = \text{dead}$$

$$T'(\text{dead}) = \text{dead}$$

$$\mathbf{S} = \{T, T^2, T^3, T^4\}$$

$$\mathbf{S}' = \{T'\}$$

$$R : X \rightarrow Y$$

$$R(\text{sprout}) = \text{alive}$$

$$R(\text{young}) = \text{alive}$$

$$R(\text{mature}) = \text{alive}$$

$$R(\text{old}) = \text{alive}$$

$$R(\text{dead}) = \text{dead}$$



Semicategories

Example: states of a plant

$$X = \{\text{sprout, young, mature, old, dead}\}$$

$$Y = \{\text{alive, dead}\}$$

$$T : X \rightarrow X$$

$$T' : Y \rightarrow Y$$

$$T(\text{sprout}) = \text{young}$$

$$T'(\text{alive}) = \text{dead}$$

$$T(\text{young}) = \text{mature}$$

$$T'(\text{dead}) = \text{dead}$$

$$T(\text{mature}) = \text{old}$$

$$T(\text{old}) = \text{dead}$$

$$T(\text{dead}) = \text{dead}$$

$$\mathbf{S} = \{T, T^2, T^3, T^4\}$$

$$\mathbf{S}' = \{T'\}$$

$$R : X \rightarrow Y$$





Categories



From semigroups to monoids

A **monoid** is a semigroup with a *neutral element*.

Definition (Monoid). A *monoid* \mathbf{M} is:

Constituents

1. a set \mathbf{M} ;
2. a binary operation $\circ : \mathbf{M} \times \mathbf{M} \rightarrow \mathbf{M}$;
- new* 3. a specified element $\text{id} \in \mathbf{M}$, called *neutral element*.

Conditions

1. Associative law: $(x \circ y) \circ z = x \circ (y \circ z)$;
- new* 2. Neutrality Laws: $\text{id} \circ x = x = x \circ \text{id}$.

► Examples

$\langle \mathbb{R}, \cdot \rangle$

$\langle \mathbb{R}, + \rangle$

$\langle \mathbb{N}, \min \rangle$

$\langle \mathbb{N}, \max \rangle$

$\langle \mathbb{R}, \max \rangle$



From semigroups to monoids

- ▶ Sometime we can “formally add” a neutral element to a semigroup.
- ▶ Example:

$$\langle \mathbb{N}, \min \rangle$$



From semigroups to monoids

- ▶ Sometime we can “formally add” a neutral element to a semigroup.
- ▶ Example:

$$\langle \mathbb{R}, \max \rangle$$



From semigroups to monoids

- ▶ Sometime we can “formally add” a neutral element to a semigroup.
- ▶ Example:

$$\mathbf{A} = \{ \cdot, \circ \}$$

• • • • •

$\mathbf{S} = \{\text{set of non-empty strings of elements of } \mathbf{A}\}$

$$\cdot \cdot \cdot \cdot \cdot \cdot \cdot \circ \cdot \cdot \cdot = \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot$$

$$\cdot \cdot \cdot \circ \langle \rangle = \cdot \cdot \cdot$$



From semigroups to monoids

Example: states of development of a plant

$$X = \{\text{sprout}, \text{young}, \text{mature}, \text{old}, \text{dead}\}$$

$$T : X \rightarrow X$$

$$\mathbf{S} = \{T, T^2, T^3, T^4\}$$

$$\mathbf{M} = \{\text{id}, T, T^2, T^3, T^4\}$$



From semicategories to categories

Example: states of development of a plant

$$X = \{\text{sprout, young, mature, old, dead}\}$$

$$T : X \rightarrow X$$

$$\mathbf{S} = \{T, T^2, T^3, T^4\}$$

$$Y = \{\text{alive, dead}\}$$

$$T' : Y \rightarrow Y$$

$$\mathbf{S}' = \{T'\}$$

$$R : X \rightarrow Y$$



From semicategories to categories

Example: states of development of a plant

$$X = \{\text{sprout, young, mature, old, dead}\}$$

$$T : X \rightarrow X$$

$$\mathbf{M} = \{\text{id}, T, T^2, T^3, T^4\}$$

$$Y = \{\text{alive, dead}\}$$

$$T' : Y \rightarrow Y$$

$$\mathbf{M}' = \{\text{id}, T'\}$$

$$R : X \rightarrow Y$$



Categories

Definition 1.10 (Category). A *category* \mathbf{C} is:

Constituents

1. Objects: a collection^{||} $\mathbf{Ob}_{\mathbf{C}}$, whose elements are called *objects*.
2. Morphisms: for every pair of objects $X, Y \in \mathbf{Ob}_{\mathbf{C}}$, there is a set $\mathbf{Hom}_{\mathbf{C}}(X; Y)$, elements of which are called *morphisms* from X to Y . The set is called the “hom-set from X to Y ”.
- new** 3. Identity morphisms: for each object X , there is an element $\text{Id}_X \in \mathbf{Hom}_{\mathbf{C}}(X; X)$ which is called *the identity morphism of X* .
4. Composition operations: given any morphism $f \in \mathbf{Hom}_{\mathbf{C}}(X; Y)$ and any morphism $g \in \mathbf{Hom}_{\mathbf{C}}(Y; Z)$, there exists a morphism $f \circ g \in \mathbf{Hom}_{\mathbf{C}}(X; Z)$ which is the *composition of f and g* .

Conditions

- new** 1. Unitality: for any morphism $f \in \mathbf{Hom}_{\mathbf{C}}(X; Y)$,

$$\text{Id}_X \circ f = f = f \circ \text{Id}_Y. \quad (1.5)$$

2. Associativity: for any morphisms $f \in \mathbf{Hom}_{\mathbf{C}}(X; Y)$, $g \in \mathbf{Hom}_{\mathbf{C}}(Y; Z)$, and $h \in \mathbf{Hom}_{\mathbf{C}}(Z; W)$,

$$(f \circ g) \circ h = f \circ (g \circ h). \quad (1.6)$$



Categories

Example: states of development of a plant

$$X = \{\text{sprout, young, mature, old, dead}\}$$

$$T : X \rightarrow X$$

$$\mathbf{M} = \{\text{id}, T, T^2, T^3, T^4\}$$

$$Y = \{\text{alive, dead}\}$$

$$T' : Y \rightarrow Y$$

$$\mathbf{M}' = \{\text{id}, T'\}$$

$$R : X \rightarrow Y$$



Categories

Example: sets and functions



Categories

Example: *finite* sets and functions

Example: *a specified collection of* sets and functions



Categories

Example: matrices over the real numbers



Categories

Example: finite-dimensional vector spaces over the real numbers

Example: all vector spaces over the real numbers



Categories

Example: monoids and their morphisms



A monoid as a category

Given a monoid

$$\langle \mathbf{M}, \cdot, \text{id} \rangle$$

we can think of it as a special case of a category.



Level shifts

A specific monoid, viewed
as a category

$\langle \mathbf{M}, \cdot, \text{id} \rangle$

The category of all monoids



Summary so far

